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1. SYSTEM REQUIREMENTS

**Minimum System Requirements**

Operating System: Windows 7

Processor: Dual core from Intel or AMD at 1.8 GHz.


Memory: 4 GB

**Recommended System Requirements:**

Operating System: Windows 10

Processor Dual core from Intel or AMD at 2.2 Ghz.

Graphics: Radeon HD 7750 or Geforce GTS 450.

Memory: 8 GB.

2. SETTING UP THE GAME

In order to play the game, you must be running a Windows operating system. First you must unzip the .zip file which we've provided and then open the executable file.

3. HAVING OPENED THE GAME

After opening the game, you should be presented with a main menu screen.

**Play:** This button will take you to the multiplayer lobby.

**Tutorial:** This button will take you a to a tutorial that will show you how to play the game.

**Settings:** This button will take you to the audio settings.

**Credits:** This button will take you to the credits screen.

**Quit:** This button will exit the game.

Click on Play.
4. MULTIPLAYER LOBBY

The multiplayer lobby allows you to enter an offline or an online game against a human opponent.

Back to Main Menu - Sends you back to the main menu.

Play and Host - Allows you to host a game.

Dedicated Server - Allows you to host a server.
Join - Allows you to join a game, requires an IP address of the player who is currently hosting, which you can type in the white box. Be vary that in some cases the NAT on the router could block the connection. The game uses the port 7777 for traffic and you could need to port forward. However, if you just want to test the game, you can open two instances of the client and just host and connection through localhost. Once you have pressed Join or Play and Host you will be taken to another screen where you have to press “Join” again. Both players pressing “Join” on this screen will start the game.
5.MECHANICS

Basic controls

This game uses a mouse cursor, you can move the cursor in game just like you do on computer.

To move the camera, move the cursor to the edge of the screen. This will make the camera move in the direction corresponding to that screen edge.

Use the wheel on the mouse to zoom in and out.

You can left click on interactive game objects such as inhabitants, structures and your opponent to see their health and level.
Each player controls a titan, you can make the titan move to a certain location in the leve by right clicking on that location.

The titan can attack entities within the game such as the opposing titan, his structures or the inhabitants of the chasm. Right click on an entity to make your titan attack it.

When the titan kills his opponent, an inhabitant or destroys his enemy's cannon, he will gain experience points.

**Leveling up**

There are 7 camps spread out over the level. Easy (green), medium (yellow) and hard (red).

It's a good idea to start by attacking the easy camp and stay away from the others until your titan has leveled up at least once.

Be careful when approaching the camps because the inhabitants will defend themselves vigorously.
**Powerups**

Powerups appear at the top left and bottom right corners of the map with 20 second intervals.

Once a power up has been collected it can be activated by pressing the key on the keyboard corresponding to the power up slot or clicking on the icon for the powerup in the HUD.

The power up will expire after a few seconds once it has been activated.

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**6. OBJECTIVES**

The goal of the game is to level up faster than your opponent so that you can destroy his base or decimate him (killing him three times without him or his cannon killing you).

A Wonder is the most important structure, if the player manages to destroy his opponents wonder, he will win the game.

A cannon protects the wonder by opening fire on the opposing titan if he approaches.

Thank you for playing!